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Motion in a Plane Oblique Projection

- **1.** A body which has uniform velocity in the horizontal direction and uniform acceleration in the vertical direction is called a projectile.
- 2. The path of a projectile is called trajectory and it is a parabola.
- 3. For a projectile, the horizontal component of velocity $(u_x = u \cos \theta)$ remains constant throughout its motion.
- 4. The vertical component $(u_y = u \sin \theta)$ is subjected to acceleration due to gravity.
- 5. Equations of a projectile
 - a) Maximum height reached = $\frac{u^2 \sin^2 \theta}{2\sigma}$
 - b) Time of flight = $\frac{2u\sin\theta}{q}$

Time of ascent = time of descent = $\frac{u \sin \theta}{g}$

c) Range = $\frac{u^2 \sin 2\theta}{g}$

d)
$$\tan \Box = \frac{4H_{\text{max}}}{R}$$
 and $\tan \Box = \frac{gT^2}{2R}$

- 6. At the highest point of the projectile
 - a) Velocity is $u \cos\theta$ (minimum).
 - b) Vertical component of velocity is zero.
 - c) KE of the body is $\frac{1}{2}mu^2 \cos^2 \theta$.
 - d) PE of the body is $\frac{1}{2}mu^2 \sin^2 \theta$.
 - e) Angle between the velocity and acceleration is 90°.

f) The direction of motion of the body is horizontal.

7. Velocity after time "t"

- a) Vertical component of velocity $V_y = u \sin \tilde{\theta} gt$
- b) Velocity of a projectile after t seconds $v = \sqrt{(u \cos \theta)^2 + (u \sin \theta gt)^2}$.
- c) The angle made by a projectile after t seconds, then $\tan \alpha = \frac{u \sin \theta gt}{u \cos \theta}$.

8. If projected from level ground

- a) Velocity of the projectile when it moves perpendicular to its initial velocity is U $\cot\theta$.
- b) Time taken for the velocity to become perpendicular to the initial velocity is $\frac{u}{q\sin\theta}$

9. Position of the projectile after time 't'

a) If x and y represent the horizontal and vertical displacements with respect the point of projection't' seconds after projection

 $x = (u \cos \theta) t$

$$y = (u \sin \theta) \tilde{t} \frac{1}{2} g t^2$$

b) Equation of trajectory is

$$\mathbf{Y} = (\tan\theta) x - \left(\frac{g}{2u^2 \cos^2\theta}\right) x^2$$

10. If
$$y = Ax - Bx^2$$
, then
a) The angle of projection $\theta = \tan^{-1}A$
b) Maximum height $H = \frac{A^2}{4B}$

c) Range
$$R = \frac{A}{E}$$

- d) Time of flight $T = \sqrt{\frac{2}{Bg}}$
- e) Velocity of projection $u = \sqrt{\frac{g(A^2 + 1)}{2B}}$

- **11.** At the half of the maximum height
 - a) Vertical component of velocity is $\frac{u\sin\theta}{\sqrt{2}}$
 - b) Horizontal component of velocity is $u \cos \theta$
 - c) Velocity of the body is $u\left(\frac{1+\cos^2\theta}{2}\right)^{1/2}$
- **12.** If the angle of projection is θ and (90 θ) (Complementary angles)
 - a) Range is same
 - b) Sum of maximum heights is $\frac{u^2}{2q}$
 - c) Ratio of max heights is $tan^2\theta$:1
 - d) Ratio of times of flight is $tan\theta$: 1
 - e) If h₁ and h₂ are the maximum heights, then $R = 4\sqrt{h_1h_2}$
 - f) Range = $\frac{1}{2}gT_1T_2$ where T₁ and T₂ are the times of flights.
- 13. If a man throws a body to a maximum distance R then he can project the body to vertical height R/2.
 - 14. If a body is projected down at an angle θ with the horizontal from the top of a tower MMM.S

then

$$h = -(u \sin \theta) t + \frac{1}{2}gt^2$$

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