## **B. TECH. INFORMATION TECHNOLOGY**

III YEAR I Semester

## COURSE STRUCTURE

Subject	Т	Р	С
Automata and Compiler Design	4+1*	0	4
Data Communication Systems	4+1*	0	4
Microprocessor and Interfacing	4+1 *	0	4
Computer Graphics	4+1 *	0	4
Distributed Databases	4+1 *	0	4
Software Testing Methodologies	4+1 *	0	4
Advanced English Communication Skills Lab	0	3	2
Microprocessors and interfacing Lab		0	3
Total	30	6	28
	Automata and Compiler Design Data Communication Systems Microprocessor and Interfacing Computer Graphics Distributed Databases Software Testing Methodologies Advanced English Communication Skills Lab Microprocessors and interfacing Lab	Automata and Compiler Design 4+1* Data Communication Systems 4+1* Microprocessor and Interfacing 4+1 * Computer Graphics 4+1 * Distributed Databases 4+1 * Software Testing Methodologies 4+1 * Advanced English Communication Skills Lab Microprocessors and interfacing Lab	Automata and Compiler Design  Data Communication Systems  Microprocessor and Interfacing  Computer Graphics  Distributed Databases  Software Testing Methodologies  Advanced English Communication Skills Lab  Microprocessors and interfacing Lab  0  4+1*  0  4+1*  0  4+1*  0  3  Microprocessors and interfacing Lab  0

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#### **AUTOMATA AND COMPILER DESIGN**

#### UNIT-I

**Formal Language and Regular Expressions**: Languages, Definition Languages regular expressions, Finite Automata – DFA, NFA. Conversion of regular expression to NFA, NFA to DFA. Applications of Finite Automata to lexical analysis, lex tools.

#### UNIT-II

Context Free grammars and parsing: Context free grammars, derivation, parse trees, ambiguity LL(K) grammars and LL(1) parsing

#### **UNIT-III**

Bottom up parsing handle pruning LR Grammar Parsing, LALR parsing, parsing ambiguous grammars, YACC programming specification.

### UNIT-IV

**Semantics**: Syntax directed translation, S-attributed and L-attributed grammars, Intermediate code – abstract syntax tree, translation of simple statements and control flow statements.

#### **UNIT-V**

Context Sensitive features – Chomsky hierarchy of languages and recognizers. Type checking, type conversions, equivalence of type expressions, overloading of functions and operations.

### **UNIT-VI**

**Run time storage**: Storage organization, storage allocation strategies scope access to now local names, parameters, language facilities for dynamics storage allocation.

#### UNIT-VII

**Code optimization**: Principal sources of optimization, optimization of basic blocks, peephole optimization, flow graphs, Data flow analysis of flow graphs.

#### **UNIT-VIII**

**Code generation**: Machine dependent code generation, object code forms, generic code generation algorithm, Register allocation and assignment. Using DAG representation of Block.

## **TEXT BOOKS:**

- 1. Introduction to Theory of computation. Sipser. 2nd Edition. Thomson.
- 2. Compilers Principles, Techniques and Tools Aho, Ullman, Ravisethi, Pearson Education.

- 1. Modern Compiler Construction in C , Andrew W.Appel Cambridge University
- 2. Compiler Construction, LOUDEN, Thomson.

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#### **DATA COMMUNICATION SYSTEMS**

#### Unit I:

**INTRODUCTION TO DATA COMMUNICATIONS AND NETWORKING:** Standards Organizations for Data Communications, Layered Network Architecture, Open Systems Interconnection, Data Communications Circuits, Serial and parallel Data Transmission, Data communications Circuit Arrangements, Data communications Networks, Alternate Protocol Suites.

## SIGNALS, NOISE, MODULATION, AND DEMODULATION:

Signal Analysis, Electrical Noise and Signal-to-Noise Ratio, Analog Modulation Systems, Information Capacity, Bits, Bit Rate, Baud, and *M*-ary Encoding, Digital Modulation.

#### Unit II

### **METALLIC CABLE TRANSMISSION MEDIA:**

Metallic Transmission Lines, Transverse Electromagnetic Waves, Characteristics of Electromagnetic Waves, Transmission Line Classifications, Metallic Transmission Line Types, Metallic Transmission Line Equivalent Circuit, Wave Propagation on Metallic Transmission Lines, Metallic Transmission Line Losses.

## **OPTICAL FIBER TRANSMISSION MEDIA:**

Advantages of Optical Fiber Cables, Disadvantages of Optical Fiber Cables, Electromagnetic spectrum, Optical Fiber Communications System Block Diagram, Optical Fiber construction, The Physics of Light, Velocity of Propagation, Propagation of Light Through an Optical fiber Cable, Optical Fiber Modes and Classifications, Optical Fiber Comparison, Losses in Optical Fiber Cables, Light sources, Light Detectors, Lasers.

#### Unit III:

#### **DIGITAL TRANSMISSION:**

Pulse Modulation, Pulse code Modulation, Dynamic Range, Signal Voltage –to-Quantization Noise Voltage Ration, Linear Versus Nonlinear PCM Codes, Companding, PCM Line Speed, Delta Modulation PCM and Differential PCM.

## **MULTIPLEXING AND T CARRIERS:**

Time- Division Multiplexing, T1 Digital Carrier System, North American Digital Multiplexing Hierarchy, Digital Line Encoding, T Carrier systems, European Time- Division Multiplexing, Statistical Time – Division Multiplexing, Frame Synchronization, Frequency- Division Multiplexing, Wavelength- Division Multiplexing, Synchronous Optical Network

## Unit IV:

## **WIRLESS COMMUNICATIONS SYSTEMS:**

Electromagnetic Polarization, Rays and Wavefronts, Electromagnetic Radiation, Spherical Wavefront and the Inverse Square Law, wave Attenuation and Absorption, Optical Properties of Radio Waves, Terrestrial Propagation of Electromagnetic Waves, Skip Distance, Free-Space Path Loss, Microwave Communications Systems, Satellite Communications Systems.

#### Unit V

## TELEPHONE INSTRUMENTS AND SIGNALS:

The Subscriber Loop, Standard Telephone Set, Basic Telephone Call Procedures, Call Progress Tones and Signals, Cordless Telephones, Caller ID, Electronic Telephones, Paging systems.

## THE TELEPHONE CIRCUIT:

The Local Subscriber Loop, Telephone Message- Channel Noise and Noise Weighting, Units of Powers Measurement, Transmission Parameters and Private-Line Circuits, Voice-Frequency Circuit Arrangements, Crosstalk.

### Unit VI:

## **CELLULAR TELEPHONE SYSTEMS:**

First- Generation Analog Cellular Telephone, Personal Communications system, Second-Generation Cellular Telephone Systems, N-AMPS, Digital Cellular Telephone, Interim Standard, North American Cellular and PCS Summary, Global system for Mobile Communications, Personal Communications Satellite System.

### **Unit VII:**

## DATA COMMUNICATIONS CODES, ERROR CONTROL, AND DATA FORMATS:

Data Communications Character Codes, Bar Codes, Error Control, Error Detection, Error Correction, Character Synchronization.

## DATA COMMUNICATIONS EQUIPMENT:

Digital Service Unit and Channel Service Unit, Voice- Band Data Communication Modems, Bell Systems-Compatible Voice- Band Modems, Voice- Band Modern Block Diagram, Voice- Band Modem Classifications, Asynchronous Voice-Band Modems, Synchronous Voice-Band Modems, Modem Synchronization, ITU-T Voice- Band Modem Specifications, 56K Modems, Modem Control: The AT Command Set, Cable Modems, Probability of Error and Bit Error Rate.

#### Unit VIII:

### **DATA -LINK PROTOCOLS:**

Data -Link Protocol Functions, Character -and Bit- Oriented Protocols, Data Transmission Modes, Asynchronous Data - Link Protocols, Synchronous Data - Link Protocols, Synchronous Data - Link Control, High - Level Data - Link Control.

### **TEXT BOOKS:**

1. Introduction to Data Communications and Networking, Wayne Tomasi, Pearson Education.

### Reference Books

- 1. Data Communications and Networking, Behrouz A Forouzan, Fourth Edition.TMH.
- Computer Communications and Networking Technologies, Gallow, Second Edition Thomson
- 3. Computer Networking and Internet, Fred Halsll, Lingana Gouda Kulkarni, Fifth Edition, Pearson Education

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### MICROPROCESSORS AND INTERFACING

### UNIT-I

An over view of 8085, Architecture of 8086 Microprocessor. Special functions of General purpose registers. 8086 flag register and function of 8086 Flags. Addressing modes of 8086. Instruction set of 8086. Assembler directives, simple programs, procedures, and macros.

#### UNIT-II

Assembly language programs involving logical, Branch & Call instructions, sorting, evaluation of arithmetic expressions, string manipulation.

#### **UNIT-III**

Pin diagram of 8086-Minimum mode and maximum mode of operation. Timing diagram. Memory interfacing to 8086 (Static RAM & EPROM). Need for DMA. DMA data transfer Method. Interfacing with 8237/8257.

#### **UNIT-IV**

8255 PPI – various modes of operation and interfacing to 8086. Interfacing Keyboard, Displays, 8279 Stepper Motor and actuators. D/A and A/D converter interfacing.

#### **UNIT-V**

Interrupt structure of 8086. Vector interrupt table. Interrupt service routines. Introduction to DOS and BIOS interrupts. 8259 PIC Architecture and interfacing cascading of interrupt controller and its importance.

### **UNIT-VI**

Serial data transfer schemes. Asynchronous and Synchronous data transfer schemes. 8251 USART architecture and interfacing. TTL to RS 232C and RS232C to TTL conversion. Sample program of serial data transfer. Introduction to High-speed serial communications standards, USB.

#### UNIT-VII

**Advanced Micro Processors -** Introduction to 80286, Salient Features of 80386, Real and Protected Mode Segmentation & Paging, Salient Features of Pentium, Branch Prediction, Overview of RISC Processors.

#### **UNIT-VIII**

8051 Microcontroller Architecture, Register set of 8051, Modes of timer operation, Serial port operation, Interrupt structure of 8051, Memory and I/O interfacing of 8051.

#### TEXT BOOKS:

- 1. Advanced microprocessor and Peripherals A.K.Ray and K.M.Bhurchandi, TMH, 2000.
- 2. Micro Controllers Deshmukh, Tata McGraw Hill Edition.

- 1. Micro Processors & Interfacing Douglas U. Hall, 2007.
- 2. The 8088 and 8086 Micro Processors PHI, 4<sup>th</sup> Edition, 2003.
- Micro Computer System 8086/8088 Family Architecture, Programming and Design By Liu and GA Gibson, PHI, 2<sup>nd</sup> Ed..

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#### **COMPUTER GRAPHICS**

#### UNIT I:

Introduction, Application areas of Computer Graphics, overview of graphics systems, video-display devices, raster-scan systems, random scan systems, graphics monitors and work stations and input devices (p.nos 22-90 of text book-1).

#### UNIT II:

**Output primitives**: Points and lines, line drawing algorithms, mid-point circle and ellipse algorithms. Filled area primitives: Scan line polygon fill algorithm, boundary-fill and flood-fill algorithms (p.nos 103-123,137-145,147-150,164-171 of text book-1, p.nos. 72-99 of text book-2).

#### III TINII

**2-D geometrical transforms**: Translation, scaling, rotation, reflection and shear transformations, matrix representations and homogeneous coordinates, composite transforms, transformations between coordinate systems. (p.nos 204-227 of text book-1).

#### UNIT IV:

**2-D viewing**: The viewing pipeline, viewing coordinate reference frame, window to view-port coordinate transformation, viewing functions, Cohen-Sutherland and Cyrus-beck line clipping algorithms, Sutherland – Hodgeman polygon clipping algorithm(p.nos 237-249,257-261 of text book -1, p.nos. 111-126 of text book-2).

### UNIT V:

3-D object representation: Polygon surfaces, quadric surfaces, spline representation, Hermite curve, Bezier curve and B-Spline curves, Bezier and B-Spline surfaces. Basic illumination models, polygon rendering methods. (p.nos 324-331,340-342, 347-364, 516-531, 542-546 of text book-1, p.nos 473-529,721-739 of text book-2).

## UNIT VI:

- **3-D Geometric transformations**: Translation, rotation, scaling, reflection and shear transformations, composite transformations.
- **3-D viewing :** Viewing pipeline, viewing coordinates, view volume and general projection transforms and clipping (p.nos 427-443, 452-481 of text book -1).

#### **UNIT VII:**

**Visible surface detection methods**: Classification, back-face detection, depth-buffer, scan-line, depth sorting, BSP-tree methods, area sub-division and octree methods(p.nos 489-505 of text book -1, Chapter 15 of of text book-2).

## UNIT VIII:

**Computer animation :** Design of animation sequence, general computer animation functions, raster animation, computer animation languages, key frame systems, motion specifications. (p.nos 604-616 of text book -1, chapter 21 of text book-2).

## **TEXT BOOKS:**

- 1. "Computer Graphics C version", Donald Hearn and M.Pauline Baker, Pearson Education.
- 2. "Computer Graphics Principles & practice", second edition in C, Foley, VanDam, Feiner and Hughes, Pearson Education.

- 1. "Computer Graphics", second Edition, Donald Hearn and M.Pauline Baker, PHI/Pearson Education.
- 2. "Computer Graphics Second edition", Zhigand xiang, Roy Plastock, Schaum's outlines, Tata Mc- Graw hill edition.
- 3. Procedural elements for Computer Graphics, David F Rogers, Tata Mc Graw hill, 2nd edition.
- 4. "Principles of Interactive Computer Graphics", Neuman and Sproul, TMH.
- 5. Principles of Computer Graphics, Shalini Govil, Pai, 2005, Springer.
- 6. Computer Graphics, Steven Harrington, TMH

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#### **DISTRIBUTED DATABASES**

#### UNIT - I

Features of Distributed versus Centralized Databases, Principles Of Distributed Databases, Levels Of Distribution Transparency, Reference Architecture for Distributed Databases, Types of Data Fragmentation, Integrity Constraints in Distributed Databases.

#### UNIT - II

Translation of Global Queries to Fragment Queries, Equivalence Transformations for Queries, Transforming Global Queries into Fragment Queries, Distributed Grouping and Aggregate Function Evaluation, Parametric Queries.

#### LINIT - III

Optimization of Access Strategies, A Framework for Query Optimization, Join Queries, General Queries.

#### UNIT - IV

The Management of Distributed Transactions, A Framework for Transaction Management , Supporting Atomicity of Distributed Transactions, Concurrency Control for Distributed Transactions, Architectural Aspects of Distributed Transactions.

#### UNIT - V

Concurrency Control, Foundation of Distributed Concurrency Control, Distributed Deadlocks, Concurrency Control based on Timestamps, Optimistic Methods for Distributed Concurrency Control.

#### UNIT - VI

Reliability, Basic Concepts, Nonblocking Commitment Protocols, Reliability and concurrency Control, Determining a Consistent View of the Network, Detection and Resolution of Inconsistency, Checkpoints and Cold Restart, Distributed Database Administration, Catalog Management in Distributed Databases, Authorization and Protection

#### **UNIT - VII**

Architectural Issues, Alternative Client/Server Architectures, Cache Consistency Object Management, Object Identifier Management, Pointer Swizzling, Object Migration, Distributed Object Storage, Object Query Processing, Object Query Processor Architectures, Query Processing Issues, Query Execution , Transaction Management, Transaction Management in Object DBMSs , Transactions as Objects.

#### UNIT - VIII

Database Integration, Scheme Translation, Scheme Integration, Query Processing Query Processing Layers in Distributed Multi-DBMSs, Query Optimization Issues. Transaction Management Transaction and Computation Model Multidatabase Concurrency Control, Multidatabase Recovery, Object Orientation And Interoperability Object Management Architecture CORBA and Database Interoperability Distributed Component Model COM/OLE and Database Interoperability, PUSH-Based Technologies

## TEXT BOOKS :

 Distributed Database Principles & Systems, Stefano Ceri, Giuseppe Pelagatti McGraw-Hill

- 1. Principles of Distributed Database Systems, M.Tamer Ozsu, Patrick Valduriez
  - Pearson Education.

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## **SOFTWARE TESTING METHODOLOGIES**

#### UNIT - I

Introduction: Purpose of testing, Dichotomies, model for testing, consequences of bugs, taxonomy of bugs

#### **UNIT - II**

**Flow graphs and Path testing :** Basics concepts of path testing, predicates, path predicates and achievable paths, path sensitizing, path instrumentation, application of path testing.

#### **UNIT - III**

**Transaction Flow Testing**: Transaction flows, transaction flow testing techniques. Dataflow testing: Basics of dataflow testing, strategies in dataflow testing, application of dataflow testing.

#### **UNIT-IV**

**Domain Testing:**-domains and paths, Nice & ugly domains, domain testing, domains and interfaces testing, domain and interface testing, domains and testability.

#### UNIT - V

**Paths, Path products and Regular expressions : Path products & path expression, reduction procedure, applications, regular expressions & flow anomaly detection.** 

### UNIT - VI

Logic Based Testing: Overview, decision tables, path expressions, ky charts, specifications.

#### UNIT - VII

State, State Graphs and Transition testing: State graphs, good & bad state graphs, state testing, Testability tips.

## UNIT VIII:

**Graph Matrices and Application**: Motivational overview, matrix of graph, relations, power of a matrix, node reduction algorithm, building tools.

Usage of JMeter and Winrunner tools for functional / Regression testing, creation of test script for unattended testing, synchronization of test case, Rapid testing, Performance testing of a data base application and HTTP connection for website access.

#### **TEXT BOOKS:**

- 1. Software Testing techniques Baris Beizer, Dreamtech, second edition.
- 2. Software Testing Tools Dr.K.V.K.K.Prasad, Dreamtech.

- 1. The craft of software testing Brian Marick, Pearson Education.
- 2. Software Testing Techniques SPD(Oreille)
- 3. Software Testing in the Real World Edward Kit, Pearson.
- 4. Effective methods of Software Testing, Perry, John Wiley.
- 5. Art of Software Testing Meyers, John Wiley.

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### ADVANCED ENGLISH COMMUNICATION SKILLS LAB

#### 1. Introduction

The introduction of the English Language Lab is considered essential at 3<sup>rd</sup> year level. At this stage the students need to prepare themselves for their careers which may require them to listen to, read, speak and write in English both for their professional and interpersonal communication in the globalised context.

The proposed course should be an integrated theory and lab course to enable students to use 'good' English and perform the following:

- Gather ideas and information, to organise ideas relevantly and coherently.
- Engage in debates.
- Participate in group discussions.
- Face interviews.
- Write project/research reports/technical reports.
- Make oral presentations.
- Write formal letters.
- Transfer information from non-verbal to verbal texts and vice versa.
- To take part in social and professional communication.

#### 2. Objectives:

This Lab focuses on using computer-aided multimedia instruction for language development to meet the following targets:

- To improve the students' fluency in English, through a well-developed vocabulary and enable them to listen to English spoken at normal conversational speed by educated English speakers and respond appropriately in different socio-cultural and professional contexts.
- Further, they would be required to communicate their ideas relevantly and coherently in writing.

#### 3. Syllabus:

The following course content is prescribed for the Advanced Communication Skills Lab:

- Functional English starting a conversation responding appropriately and relevantly using the right body language role play in different situations.
- Vocabulary building synonyms and antonyms, word roots, one-word substitutes, prefixes and suffixes, study of word origin, analogy, idioms and phrases.
- Group Discussion dynamics of group discussion, intervention, summarizing, modulation of voice, body language, relevance, fluency and coherence.
- ➤ Interview Skills concept and process, pre-interview planning, opening strategies, answering strategies, interview through tele and video-conferencing.
- > Resume' writing structure and presentation, planning, defining the career objective, projecting ones strengths and skill-sets, summary, formats and styles, letter-writing.
- Reading comprehension reading for facts, guessing meanings from context, scanning, skimming, inferring meaning, critical reading.
- ➤ Technical Report writing Types of formats and styles, subject matter organization, clarity, coherence and style, planning, data-collection, tools, analysis.

## 4. Minimum Requirement:

#### The English Language Lab shall have two parts:

- i) The Computer aided Language Lab for 60 students with 60 systems, one master console, LAN facility and English language software for self- study by learners.
- ii) The Communication Skills Lab with movable chairs and audio-visual aids with a P.A System, a T. V., a digital stereo –audio & video system and camcorder etc.

## System Requirement ( Hardware component):

Computer network with Lan with minimum 60 multimedia systems with the following specifications:

- i) P IV Processor
  - a) Speed 2.8 GHZ
  - b) RAM 512 MB Minimum
  - c) Hard Disk 80 GB
- ii) Headphones of High quality

## 5. Suggested Software:

The software consisting of the prescribed topics elaborated above should be procured and used.

## Suggested Software:

- Clarity Pronunciation Power part II
- Oxford Advanced Learner's Compass, 7<sup>th</sup> Edition
- DELTA's key to the Next Generation TOEFL Test: Advanced Skill Practice.
- Lingua TOEFL CBT Insider, by Dreamtech
- TOEFL & GRE( KAPLAN, AARCO & BARRONS, USA, Cracking GRE by CLIFFS)
- The following software from 'train2success.com'
  - Preparing for being Interviewed,
  - Positive Thinking,
  - Interviewing Skills,
  - > Telephone Skills.
  - > Time Management
  - > Team Building,
  - > Decision making
- English in Mind, Herbert Puchta and Jeff Stranks with Meredith Levy, Cambridge

#### 6. Books Recommended:

- Effective Technical Communication, M. Ashraf Rizvi, Tata Mc. Graw-Hill Publishing Company Ltd.
- 2. A Course in English communication by Madhavi Apte, Prentice-Hall of India, 2007.
- 3. Communication Skills by Leena Sen, Prentice-Hall of India, 2005.
- Academic Writing- A Practical guide for students by Stephen Bailey, Rontledge Falmer, London & New York, 2004.
- 5. **English Language Communication : A Reader cum Lab Manual** Dr A Ramakrishna Rao, Dr G Natanam & Prof SA Sankaranarayanan, Anuradha Publications, Chennai
- 6. Body Language- Your Success Mantra by Dr. Shalini Verma, S. Chand, 2006.
- DELTA's key to the Next Generation TOEFL Test: Advanced Skill Practice, New Age International (P) Ltd., Publishers, New Delhi.
- 8. Books on TOEFL/GRE/GMAT/CAT by Barron's/cup
- 9. **IELTS series with CDs** by Cambridge University Press.
- Technical Report Writing Today by Daniel G. Riordan & Steven E. Pauley, Biztantra Publishers, 2005.
- 11. **Basic Communication Skills for Technology** by Andra J. Rutherford, 2<sup>nd</sup> Edition, Pearson Education, 2007.
- 12. **Communication Skills for Engineers** by Sunita Mishra & C. Muralikrishna, Pearson Education, 2007
- 13. **Objective English** by Edgar Thorpe & Showick Thorpe, 2<sup>nd</sup> edition, Pearson Education, 2007.
- 14. Cambridge Preparation for the TOEFL Test by Jolene Gear & Robert Gear, 4<sup>th</sup> Edition.
- 15. **Technical Communication** by Meenakshi Raman & Sangeeta Sharma, Oxford University Press.

### **DISTRIBUTION AND WEIGHTAGE OF MARKS:**

### Advanced Communication Skills Lab Practicals:

- 1. The practical examinations for the English Language Laboratory practice shall be conducted as per the University norms prescribed for the core engineering practical sessions.
- 2. For the English Language lab sessions, there shall be a continuous evaluation during the year for 25 sessional marks and 50 End Examination marks. Of the 25 marks, 15 marks shall be awarded for day-to-day work and 10 marks to be awarded by conducting Internal Lab Test(s). The End Examination shall be conducted by the teacher concerned with the help of another member of the staff of the same department of the same institution.

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### MICROPROCESSORS AND INTERFACING LAB

## I. Microprocessor 8086:

- 1. Introduction to MASM/TASM.
- 2. Arithmetic operation Multi byte Addition and Subtraction, Multiplication and Division Signed and unsigned Arithmetic operation, ASCII arithmetic operation.
- 3. Logic operations Shift and rotate Converting packed BCD to unpacked BCD, BCD to ASCII conversion.
- 4. By using string operation and Instruction prefix: Move Block, Reverse string, Sorting, Inserting, Deleting, Length of the string, String comparison.
- DOS/BIOS programming: Reading keyboard (Buffered with and without echo) Display characters, Strings.

## II. Interfacing:

- 1. 8259 Interrupt Controller: Generate an interrupt using 8259 timer.
- 2. 8279 Keyboard Display: Write a small program to display a string of characters.
- 3. 8255 PPI: Write ALP to generate sinusoidal wave using PPI.
- 4. 8251 USART: Write a program in ALP to establish Communication between two processors.

#### III. Microcontroller 8051

- 1. Reading and Writing on a parallel port.
- 2. Timer in different modes.
- 3. Serial communication implementation.

and

### **Equipment required for Laboratories:**

- 1. 8086 µP Kits
- 2. 8051 Micro Controller kits
- 3. Interfaces/peripheral subsystems
  - i) 8259 PIC
  - ii) 8279-KB/Display
  - iii) 8255 PPI
  - iv) 8251 USART
- 4. ADC Interface
- DAC Interface
- 6. Traffic Controller Interface
- 7. Elevator Interface